



TOURNAMENT PLAYING RULES 13u – 17u

GAMES LENGTH

POOL PLAY

- No inning can start after two hours or 7 innings. Time will be kept by the PG Field Director. Games can end in a tie.

PLAYOFFS / SEMI FINALS / CHAMPIONSHIP ROUND

- 2-hour time limit will be used in all games except the Semi-final and Championship games.

TIE BREAKER

- If after 7 innings or 2 hours, the tie breaker rules will go into effect except for the Semi-final and Championship Games.
- The last three hitters from the previous inning will load the bases with one out. The base runners will be placed as follows: Last hitter from previous inning @ 1st Base; Hitter before him in the lineup @ 2nd Base, Hitter before that in the lineup @ 3rd Base
- Normal substitution rules apply to these runners
- The hitting team will start the inning with one out
- Semi-Final and Championship games will be played with regular extra innings through the 9th
- Starting in the 10th inning the last three hitters from the previous inning will load the bases with one out

FORFEITS

- All games must be started with at least 9 players but can be finished with 8 players
- If there are no eligible subs the player leaving the original lineup will be recorded as an out until he is able to return

MERCY RULE 15 after 3, 12 after 4, 8 after 5 is effect for all games

COURTESY RUNNERS

- Courtesy runners can be used for the Pitcher and Catcher at any time but must be a VALID SUBSTITUTE.
- The same substitute CANNOT run for more than one position (Pitcher or Catcher) in the same game.

CONFERENCES

- The members of the coaching staff (including the manager) can make one mound visit per pitcher per inning
- If the same pitcher is visited twice in one inning, the pitcher must be removed from the contest
- 1 offensive conference is allowed every inning

PITCHING

- The MLB balk rule will be enforced. When a balk is called it is NOT a dead ball
- The 3B to 1B pickoff move is legal
- Also, in the windup position, a pitcher is permitted to have his "free" foot on the rubber, in front of the rubber, behind the rubber, or off to the side of the rubber

HITTING LINEUP

- Can consist of 9, 10, or 11 players. The lineup must stay with the same number of batters for the entire game. Once the first pitch has been thrown the lineup is locked, and the number of batters may not be changed
- The 10th and 11th hitter if used will be designated as an EH and XH on the lineup card. The EH and XH may bat at any spot in the order. The EH and XH is the same as any position on the field as far as substitutions are concerned
- The starting pitcher is allowed to DH for himself and bat in any slot in the order but must be listed a P/DH on the lineup card

OBSTRUCTION

- Obstruction is an act (intentional or unintentional, as well as physical or verbal) by a fielder, any member of the defensive team or its team personnel that hinders a runner or changes the pattern of play
- The fielder without possession of the ball denies access to the base the runner is attempting to achieve.
- Always a delayed dead ball (never immediate dead ball). On conclusion of action, kill the ball and award bases to nullify obstruction, but always award a minimum of one base beyond the point of the obstruction
- A fake tag is an act by a defensive player without the ball that simulates a tag. A fake tag is considered obstruction

MALICIOUS CONTACT

- According to the NFHS code "an act that involves excessive force with an opponent"
- The penalty is ejection for the offender

SPORTSMANSHIP

In the interest of maintaining a quality event, the tournament committee reserves the right to eject any person from the site for unruly or unsportsmanlike behavior.

BAT SPECIFICATIONS

- WWBA - Wood bats only. Must be composed of one single piece of wood. Current legal composite bats are listed online under the "Bat Restrictions" tab of the event page
- BCS/S25 Tournaments - All bats must meet BBCOR regulations. Wood bats are allowed
- 13U - Metal bat. All bats must have branding, label, or stamp proving BPF 1.15 or BBCOR on it. There is length to weight ratio maximum of -5(5 ounces). Wood bats are allowed.



TOURNAMENT PLAYING RULES 7u – 12u

GAMES LENGTH

POOL PLAY

- No inning can start after 1 hour 45 min or 6 innings. Time will be kept by the PG Field Director. Games can end in a tie

PLAYOFFS / SEMI FINALS / CHAMPIONSHIP ROUND

- 1 hour 45 min time limit will be used in all games except the Semi-final and Championship games

TIE BREAKER

- If after 6 innings or 1 hour 45 min, the tie breaker rules will go into effect except for the Semi-final and Championship Games.
- The last three hitters from the previous inning will load the bases with one out. The base runners will be placed as follows: Last hitter from previous inning @ 1st Base; Hitter before him in the lineup @ 2nd Base, Hitter before that in the lineup @ 3rd Base
- Normal substitution rules apply to these runners
- The hitting team will start the inning with one out
- Semi-Final and Championship games will be played with regular extra innings through the 9th
- Starting in the 10th inning the last three hitters from the previous inning will load the bases with one out

FORFEITS

- All games must be started with at least 9 players but can be finished with 8 players
- If there are no eligible subs the player leaving the original lineup will be recorded as an out until he is able to return

MERCY RULE

- 15 after 2, 12 after 3, 8 after 4 is effect for all games

COURTESY RUNNERS

- Courtesy runners can be used for the Pitcher and Catcher at any time but must be a VALID SUBSTITUTE.
- The same substitute CANNOT run for more than one position (Pitcher or Catcher) in the same game.
- If a team is batting their entire lineup, then they will be able to use last batted out for ages 12u and younger.

CONFERENCES

- The members of the coaching staff (including the manager) can make one mound visit per pitcher per inning
- If the same pitcher is visited twice in one inning, the pitcher must be removed from the contest
- 1 offensive conference is allowed every inning

PITCHING

- The MLB balk rule will be enforced. When a balk is called it is NOT a dead ball
- The 3B to 1B pickoff move is legal
- Also, in the windup position, a pitcher is permitted to have his "free" foot on the rubber, in front of the rubber, behind the rubber, or off to the side of the rubber

HITTING LINEUP

- Can consist of 9, 10, or 11 players. The lineup must stay with the same number of batters for the entire game. Once the first pitch has been thrown the lineup is locked, and the number of batters may not be changed
- The 10th and 11th hitter if used will be designated as an EH and XH on the lineup card. The EH and XH may bat at any spot in the order. The EH and XH is the same as any position on the field as far as substitutions are concerned
- The starting pitcher is allowed to DH for himself and bat in any slot in the order but must be listed a P/DH on the lineup card

OBSTRUCTION

- Obstruction is an act (intentional or unintentional, as well as physical or verbal) by a fielder, any member of the defensive team or its team personnel that hinders a runner or changes the pattern of play
- The fielder without possession of the ball denies access to the base the runner is attempting to achieve.
- Always a delayed dead ball (never immediate dead ball). On conclusion of action, kill the ball and award bases to nullify obstruction, but always award a minimum of one base beyond the point of the obstruction
- A fake tag is an act by a defensive player without the ball that simulates a tag. A fake tag is considered obstruction

MALICIOUS CONTACT

- According to the NFHS code “an act that involves excessive force with an opponent”
- The penalty is ejection for the offender

SPORTSMANSHIP

In the interest of maintaining a quality event, the tournament committee reserves the right to eject any person from the site for unruly or unsportsmanlike behavior.

BAT SPECIFICATIONS

- BPF 1.15, and USA bats are legal for use